cylinder (40,10,10, $fn=100);

translate ([0,0,40]) {

cylinder (15,10,0);}

translate ([10,0,-5]) {

cylinder (20,3,3);}

translate ([-10,0,-5]) {

cylinder (20,3,3);}

translate ([0,10,-5]) {

cylinder (20,3,3);}

translate ([0,-10,-5]) {

cylinder (20,3,3);}

translate ([0,10,-10]) {

cylinder (10,8,3);}

translate ([0,-10,-10]) {

cylinder (10,8,3);}

translate ([10,0,-10]) {

cylinder (10,8,3);}

translate ([-10,0,-10]) {

cylinder (10,8,3);}

translate ([8,0,25]) {

rotate ([90,0,90])

cylinder (2,6,6);}